

# Sheet1

Secondary Range Multiplier as a function of AI Class Index and Difficulty  
Retail uses only indexes 0-5

| AI Class Idx | Difficulty |     |     |     |     |
|--------------|------------|-----|-----|-----|-----|
|              | VE         | E   | M   | H   | I   |
| 0            | 0.2        | 0.4 | 0.6 | 0.8 | 1   |
| 1            | 0.2        | 0.4 | 0.6 | 0.8 | 1   |
| 2            | 0.4        | 0.6 | 0.8 | 1   | 1.2 |
| 3            | 0.4        | 0.6 | 0.8 | 1   | 1.2 |
| 4            | 0.6        | 0.8 | 1   | 1.2 | 1.4 |
| 5            | 0.6        | 0.8 | 1   | 1.2 | 1.4 |
| 6            | 0.8        | 1   | 1.2 | 1.4 | 1.6 |
| 7            | 0.8        | 1   | 1.2 | 1.4 | 1.6 |
| 8            | 1          | 1.2 | 1.4 | 1.6 | 1.8 |
| 9            | 1          | 1.2 | 1.4 | 1.6 | 1.8 |
| 10           | 1.2        | 1.4 | 1.6 | 1.8 | 2   |
| 11           | 1.2        | 1.4 | 1.6 | 1.8 | 2   |
| 12           | 1.4        | 1.6 | 1.8 | 2   | 2.2 |
| 13           | 1.4        | 1.6 | 1.8 | 2   | 2.2 |
| 14           | 1.6        | 1.8 | 2   | 2.2 | 2.4 |
| 15           | 1.6        | 1.8 | 2   | 2.2 | 2.4 |